



Scout Checklist – Items to Bring to Camp

This is only a suggested list. Check it carefully, and change it as you see fit, and make copies for all your Scouts. All items should be labeled with the Scout's name.

Remember to have your Scouts and leaders place their towels and swim trunks on the top of their packs. They will be needed these early on Sunday for to take the swim test.

The following are musts:

- Completed, current medical form
- Prescribed medications (to be given to the Scout-master; medications will be held by the camp nurse; see [page 13](#))
- Water bottle
- Waterproof footwear
- Comfortable, broken-in hiking boots
- Extra shoes (old sneakers)
- Complete summer uniform
- Clothing bag containing
 - Athletic socks (1 pair/day)
 - Scout socks (2-3 pair/week)
 - T-shirts
 - Undershorts (1 for each day)
 - Extra shorts
 - Extra shirts
 - Jeans or other long pants
 - Pajamas or sweat suit
 - Compression shorts or athletic supporter
- Sleeping bag or 3 blankets
- Poncho or raincoat
- Swim trunks (No cut-off jeans) *
- Towels
- Toilet kit containing
 - Soap in plastic container
 - Shampoo
 - Toothbrush and toothpaste
 - Comb and brush
 - Metal mirror
 - Toenail clipper
 - Tissues
- Warm sweater or jacket
- Insect repellent (lotion, not spray) †
- Flashlight and extra batteries †
- Scout Handbook* †
- Scout knife (No sheath knives) †
- Props for troop or patrol skits

Optional, but recommended:

- Pillow or air pillow
- Air mattress or pad
- Compass †
- Backpack
- Laundry bag
- Sunglasses
- Fishing tackle
- Clothing sewing kit
- Bible or prayer book
- Inexpensive or disposable camera
- Notebook and pen or pencil
- Canteen †
- Individual first aid kit †
- Merit badge pamphlets †
- Ground cloth
- Extra flashlight bulb
- Wrist watch
- Utensils for troop cookouts
- Spending money (recommended \$40/week)

Please leave at home:

Large or expensive radios or other electronics
 Computer games
 Televisions
 Valuable collectibles
 Guns, rifles, shotguns, bows and arrows
 Valuable cameras, jewelry, etc.
 Fireworks
 Pets
 Sheath or survival knives
 Aerosol cans
 Anything that would distract from the Scouting atmosphere that should prevail at camp

† Also available at the Trading Post

* No grommets if attending Aquehonga

