



## Merit Badges

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Please understand that the 2021 merit badge program details are subject to change as we respond to the changing nature of the COVID-19 pandemic.

For some merit badges, prerequisites must be done before camp or, if not, the Scout will receive a “partial” at camp and can complete the merit badge at home with a local counselor. In most instances, Scouts will need to spend time outside of scheduled merit badge classes working on requirements and practicing skills. This should be taken into account when preparing each Scout’s individual plan for summer camp. The reservation-wide Merit Badge Prerequisites section begins on [page 109](#).

**Unit leaders, register your Scouts in advance by signing-on to the BSA-GNYC reservation system.** Go to [tenmileriver.org](https://tenmileriver.org). *Forgot your unit’s password or need help? Contact Camping Services.* **An announcement will be made via email before the opening of class registration; at that time, Scouts whose \$45 deposits are recorded in the reservation system will be able to select their class schedule.**





# Program Schedule

The tentative program details are outlined below.

9:00-9:30	9:30-10:00	10:00-10:30	10:30-11:00	11:00-11:30	11:30-12:00	2:00-2:30	2:30-3:00	3:00-3:30	3:30-4:00	4:00-4:30	4:30-5:00	
<b>Aquatics</b>												
Lifesaving *			Swimming *			Swimming *			Open Swim Open Boating			
Small Boat Sailing			Canoeing			Small Boat Sailing						
Kayaking		Motorboating		Instructional Swim		Rowing						
Mile Swim												
B.S.A. Lifeguard (full day)												
<b>Field Sports</b>												
Fishing		Sports	Athletics	Personal Fitness*		Personal Fitness*		Open Sports				
<b>Climbing</b>												
						Climbing			Climbing or Open Climb			
<b>Archery Range</b>												
			Archery			Archery			Open Shoot			
<b>Shooting Range</b>												
Rifle		Rifle		Rifle		Shotgun		Shotgun		Open Shoot		
<b>Handicraft</b>												
Art		Sculpture	Sculpture	Basketry		Basketry		Sculpture	Sculpture			
Game Design		Wood Carving		Leatherwork		Leatherwork		Open Craft/Extra Time to Complete Projects				
		Indian Lore				Wood Carving						
<b>Ecology and Conservation</b>												
Environmental Science *			Environmental Science *			Environmental Science *						
Astronomy		Fish & Wildlife	Fish & Wildlife	Soil & Water Conservation		Astronomy		Fish & Wildlife	Mammal Study			
Nature		Mammal Study	Mammal Study	Weather		Forestry						
		Energy		Space Exploration		Space Exploration						
<b>Project LEAF (Learning, Exploration, Advancement and Fun)</b>												
<b>Morning Program</b> – Recommended for first-time campers						<b>Afternoon Program</b> – Day-by-day Basis						
<b>Performing Arts</b>												
Theater		Photography		Public Speaking		Moviemaking		Open Practice Time				
<b>Scout Skills</b>												
First Aid *						First Aid *			Pioneering, Totin' Chip, Fire'n' Chit, and Paul Bunyan Award by Request			
Camping *		Woodworking		Camping *		Orienteering						
Wilderness Survival		Geocaching				Wilderness Survival						

\* Denotes Eagle required.

